



\$5

Douglas County Recreation Challenge Ladders

Who: Members who are interested in competing against other racquetball or pickleball players and are 18+years old

What: A challenge Ladder designed to encourage consistent and competitive play

Why: To help create a community of local enthusiast and a network of member contacts

Where: All games are to be played here at the Douglas County Community Center

When: Matches will be set up independently by the participants at a mutually agreed upon time

Cost: Members will pay a \$5 administrative cost per division, per player. If you fall off the ladder, you will have to reenroll.

Rules: Ladder rules are listed on the back

All Ladders are open play: There will be no skill level assessment or rankings

Name: _____ Best Phone Number: _____
 Email Address: _____ Alternate Phone Number: _____
 Mailing Address: _____ City _____ State _____
 Zip _____ Emergency Contact: _____ Phone Number _____

What Divisions are you entering? Limited spots available

(\$5 each)

Pickleball

Racquetball

Open Singles _____

Men's Doubles _____

Women's Doubles _____

Mixed Doubles _____

NA

Partner's Name _____ **(+\$5)**

Partner's Name _____ **(+\$5)**

Partner's Name _____ **(+\$5)**

Total Amount Due: _____

I have read and understand the adult sports code of conduct and DCPR's Challenge Ladder rules

Signature of Registrant _____ Date _____

Ladder Captain: Scott Doerr Recreation Coordinator Community Services Department sdoerr@douglasnv.us 782-5500



Rules and Regulations:

- 1) All matches shall follow the USRA rules of racquetball or the USAPA rules of Pickleball and will be self officiated.
- 2) A player may challenge any player who is no more than 2 rungs above the challenger on the ladder. Formal challenges should be accepted within 2 days. The match should be played within 7 days of the challenge. If not, the match is a forfeit.
- 3) A challenged player will not be required to play more than once a week. A player may refuse challenges within that time period, if they have already been challenged, or have defeated the challenger within a 1 week period.
- 4) Games will be played to 15 points. If tied after the second game, a tiebreaker will be played to 11. Games must be won by 2 points. Winners are required to submit a signed scorecard to the front counter. The card must be signed by both players, confirming the score. Changes on the board will be made following the match by the league captain only.
- 5) If you do not attend a scheduled match, you will forfeit.
- 6) A "Locker room" format will hold eligible players who have been penalized for inactivity (not playing within a 1 week period of being challenged, players who decline challenges, or refuse to contact a challenger. Players will fall completely off the ladder if there is no sign of activity within an 4 week period of time. They will lose their spot on the ladder, and have to reenroll.
- 7) All new players will receive one (1) open challenge. If that player loses the challenge, they will be placed at the bottom of the ladder.

Player Etiquette

1. Safety is the responsibility of every player on the court. At no time should a player's physical safety be compromised. Players are entitled and expected to hold up their swing, without penalty, anytime they believe there might be a risk of physical contact. Hinders will be called and respected without controversy. Only the player going for the shot, can stop play by calling a hinder.
2. No player shall refuse to abide by an opponent's self-officiated decision. It is the responsibility of the server to announce the score before each point.
3. Players are expected to make calls against themselves any time they are not sure of a call. If both players/teams are not sure of a call, the rally should be replayed.
4. No profane or obscene language shall be used.
5. No player shall use unnecessary rough tactics in the play of a game against the body of person of an opposing team.
6. Use only USRA and USAPA approved equipment and use it properly (always use safety straps on rackets)
7. If there is an interruption in play (ball from another court) Stop play at once and replay the point. (Pickleball)
8. Required non-surface damaging court shoes and protective eyewear will be required (racquetball)
9. No player shall discuss his/her personal opinion of any player, any play or decision by an official publicly with spectators in a derogatory manner. Respect all players. Good sportsmanship is paramount. It's only a game.
10. Do not dive for balls. If there is an injury, stop play and inform the front counter immediately. Play under control at all times. Don't overplay your current physical condition.
11. Do not walk behind or beside a court when a point is being played. Be courteous and wait until the point is over. (Pickleball)
12. Always remove all extra balls from the courts prior to playing.